Antonio Di Stasio

Personal Information

Name & Surname
email
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Google Scholar
DBLP

Antonio Di Stasio antonio.distasio AT cs.ox.ac.uk antoniodistasio.github.io https://scholar.google.com/citations?user=qnH_-7AAAAAJ&hl=en https://dblp.org/pid/157/8638.html

Education Degrees

Date (from - to)	November 2015 - February 2019
Qualification	Doctorate (Ph.D.)
Field	Mathematical and Computer Science
Institute	University of Naples "Federico II", Italy
Supervisor	Prof. Aniello Murano
Date (from - to)	2011 - 2015

	2011 - 2015
Degree	Master Degree in Computer Science (Class LM-18)
Institute	University of Naples "Federico II", Italy
Obtained on	March 16th, 2015
Final mark	110/110 cum laude
Thesis	An Accelerated Algorithm for log-color parity games
Supervisor	Prof. Aniello Murano

Former Positions

Date (from - to) November 5, 2017 - May 21, 2018
Qualification Visiting Scholar
Department Department of Computer Science
Institute Rice University, Houston, Texas, USA
Supervisor Prof. Moshe Y. Vardi

Research Interests

Topics Game Theory, Parity Games, Formal Aspects of System Specification, Verification, Synthesis, and Automated Planning, Artificial Intelligence.

Experiences

Date (from - to)	Jan 3, 2023 - present
Qualification	Senior Research Associate
-	Advanced ERC "WhiteMech"
-	
	Department of Computer Science, University of Oxford
Advisor	Prof. Giuseppe De Giacomo
Date (from - to)	July 1, 2020 - Dec 2022
Qualification	Post-doctoral researcher
Project	Advanced ERC "WhiteMech"
-	DIAG, Sapienza University of Rome
	Prof. Giuseppe De Giacomo
Auvisor	
Date (from - to)	June 1, 2019 - May 31, 2020
Qualification	Post-doctoral researcher
Project	Methods and techniques to support digital creativity
-	DIAG, Sapienza University of Rome
	Prof. Massimo Mecella
Advisor	Prof. Massimo Mecena
Date (from - to)	Aug 3, 2015 - Oct 31, 2015
· · · · ·	Research Scholarship
	Formal methods based on game theory
-	
	University of Naples "Federico II", Italy
Supervisor	Prof. Aniello Murano
	External Activities
Date (from - to)	September 2023 - present
· · · · · · · · · · · · · · · · · · ·	Research Member of Common Room, Kellogg College
Recivity	
	Teaching Activities (Lecturer)
Course	Game-Theoretic Approach to Planning and Synthesis
Date (from - to)	24-28 July 2023
Institute	University of Ljubljana
Event	European Summer School on Artificial Intelligence 2023
Event	European Summer School on Artificial Intelligence 2025
Course	Game-Theoretic Approach to Planning and Synthesis
Date (from - to)	4-8 July 2022
Institute	Sapienza University & ICT-48 TAILOR
	PhD Course
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Class Tutor

Date (from - to) Institute	Foundations of Self-Programming Agents January 2023 - March 2023, Hilary Term Department of Computer Science, University of Oxford Prof. Giuseppe De Giacomo
Course	Foundations of Self-Programming Agents
Date (from - to)	January 2024 - March 2024, Hilary Term
Institute	Department of Computer Science, University of Oxford
Principal Instructor	Prof. Giuseppe De Giacomo

Teaching Assistant

Date (from - to) Institute	Programming - Lab. September 2018 - December 2018 University of Naples "Federico II", Italy Prof. Aniello Murano
Date (from - to) Institute	Algorithms and data structures - Lab. March 2017 - October 2018 University of Naples "Federico II", Italy Prof. Aniello Murano
Date (from - to) Institute	Mathematics Novermber 2016 - February 2017 University of Naples "Federico II", Italy Prof. Livia D'Apuzzo
Date (from - to) Institute	Algorithms and data structures - Lab. March 2016 - February 2017 University of Naples "Federico II", Italy Prof. Aniello Murano

Event Organization

Chair On the Effectiveness of Temporal Logics on Finite Traces in AI (AAAI Spring Symposium Series)

OrganizingItalian Conference on Theoretical Computer Science (ICTCS), 2017, ItalianCommittee memberConference on Computational Logic (CILC), 2017

Community Services

Activities Program Committee Member: ECAI 2020, AAAI 2021, IJCAI Survery Track 2021, AAMAS 2021, AAMAS 2022, IJCAI Survery Track 2021, IJCAI Survery Track 2022, IJCAI 2022 Main Track, KR 2023, ECAI 2023 Subreviewer: MFCS 2017, ICTCS 2017, AAMAS 2018, IJCAI 2018 Journal Reviewer: Fundamenta Informaticae

Scientific Communications

Conference talks

- Title LTLf Synthesis Under Environment Specifications (Invited Talk)
- Date October, 2023
- Event Brown University, Providence, USA
- **Title** LTLf synthesis under environment specifications for reachability and safety properties
- Date September 15, 2023
- Event EUMAS 2023, Napoli, Italy
- Title Explicit and Symbolic Approaches for Parity Games
- Date November 29, 2022
- Event SPIRIT 2022, Udine, Italy

Title Compositional Safety LTL Synthesis

- Date October 17, 2022
- Event VSTTE 2022, Trento, Italy
- Title LTLf Synthesis Under Environment Specifications
- Date September 7, 2022
- Event ICTCS 2022, Rome, Italy
- Title LTLf Synthesis Under Environment Specifications (Invited Talk)
- **Date** August 31, 2022
- Event VardiFest 2022, Haifa, Israel
- **Title** Two-Stage Technique for LTLf Synthesis Under LTL Assumptions **Date** September 15, 2020
- **Event** Highlights 2021, Online
- Title Two-Stage Technique for LTLf Synthesis Under LTL Assumptions
- Date September 18, 2020
- Event KR 2020, Online
- **Title** Solving Parity Games: Explicit vs Symbolic **Date** July 8, 2018

- Event 6th International Workshop on Strategic Reasoning (SR 2018), Oxford, UK
- Title Solving Parity Games Using An Automata-Based Algorithm
- **Date** July 22, 2016
- **Event** 21st International Conference on Implementation and Application of Automata (CIAA 2016), Seoul, South Korea
- Title Solving parity games in scala

Date October 10, 2014

Event Formal Aspects of Component Software (FACS 2014), Bertinoro, Italy

Publications

- Antonio Di Stasio, Paolo Domenico Lambiase, Vadim Malvone, and Aniello Murano. Dynamic Escape Game (Demonstration). In AAMAS 2018, pages 1806–1808, 2018.
- [2] Antonio Di Stasio, Aniello Murano, and Moshe Y. Vardi. Solving Parity Games: Explicit vs Symbolic. In *CIAA 2018*, pages 159–172, 2018.
- [3] Giuseppe De Giacomo, Aniello Murano, Sasha Rubin, and Antonio Di Stasio. Imperfect-Information Games and Generalized Planning. In *IJCAI 2016*, pages 1037–1043, 2016.
- [4] Antonio Di Stasio, Aniello Murano, Giuseppe Perelli, and Moshe Y. Vardi. Solving Parity Games Using an Automata-Based Algorithm. In CIAA 2016, pages 64–76, 2016.
- [5] Antonio Di Stasio, Aniello Murano, Vincenzo Prignano, and Loredana Sorrentino. Solving Parity Games in Scala. In FACS 2014, pages 145–161, 2014.
- [6] Giuseppe De Giacomo, Antonio Di Stasio, Francesco Fuggitti, and Antonio Di Stasio. Pure-past linear temporal and dynamic logic on finite traces. In *IJCAI 2020*, pages 4959–4965.
- [7] Giuseppe De Giacomo, Antonio Di Stasio, Moshe Y. Vardi, and Shufang Zhu. Two-stage technique for Itlf synthesis under LTL assumptions. In *KR* 2020, pages 304–314, 2020.
- [8] Giuseppe De Giacomo, Antonio Di Stasio, Giuseppe Perelli, and Shufang Zhu. Synthesis with mandatory stop actions. In *KR 2021*, pages 237–246, 2021.
- [9] Giuseppe De Giacomo, Antonio Di Stasio, Lucas M. Tabajara, Moshe Y. Vardi, and Shufang Zhu. Finite-trace and generalized-reactivity specifications in temporal synthesis. In *IJCAI 2021*, pages 1852–1858, 2021.

- [10] Antonio Di Stasio. LTLf synthesis under environment specifications. In ICTCS 2022, pages 40–46, 2022.
- [11] Giuseppe De Giacomo, Suguman Bansal Antonio Di Stasio, Yong Li, Moshe Y. Vardi, and Shufang Zhu. Compositional Safety LTL Synthesis. In VSTTE 2022, pages 1–19, 2022.
- [12] Antonio Di Stasio. Explicit and symbolic approaches for parity games (short paper). In SPIRIT 2022, 2022.
- [13] Davide Catta., Antonio Di Stasio., Jean Leneutre., Vadim Malvone., and Aniello Murano. A game theoretic approach to attack graphs. In *ICAART* 2023, pages 347–354, 2023.
- [14] Giuseppe De Giacomo, Antonio Di Stasio, Lucas M. Tabajara, Moshe Y. Vardi, and Shufang Zhu. Finite-trace and generalized-reactivity specifications in temporal synthesis. *Formal Methods in System Design (2023)*, 2023.
- [15] Benjamin Aminof, Giuseppe De Giacomo, Antonio Di Stasio, Hugo Francon, Sasha Rubin, and Shufang Zhu. Ltlf synthesis under environment specifications for reachability and safety properties. In *EUMAS 2023*, 2023.

Languages

Mother tongue Italian Foreign language English

References

Reference	Prof. Aniello Murano
Role	Professor in Computer Science
Institute	University of Naples "Federico II", Italy
Email	murano@na.infn.it
Reference	Prof. Giuseppe De Giacomo
Role	Professor of Computer Science
Institute	Department of Computer Science, University of Oxford, UK
Email	giuseppe.degiacomo@cs.ox.ac.uk
Reference	Prof. Moshe Y. Vardi
Role	University Professor
Institute	Rice University, Houston, TX, USA
Email	vardi@cs.rice.edu

6/6